

## ❁ 12th Japanese Sake Tourney

**Theme:** H#1, Double-Step Chess. Any fairy pieces and/or conditions are allowed. Zero position is not allowed.

**Judge:** Tadashi Wakashima

**Closing Date:** 20th of September (Wednesday), 10 p.m.

E-mail entries must be sent to Tadashi Wakashima (tadashi@hcn.zaq.ne.jp) before 15th of September (Saturday).

**Prizes:** Bottles of Sake.

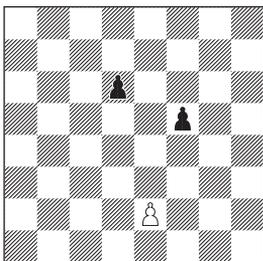
The tourney is open to everybody, but only congress participants will receive bottles.

### Definition

**Double-Step Chess:** In each turn, a player makes *two* consecutive moves *with the same piece*. Captures can be made *only in the second step of the moves*. Check means a threat to capture the opponent's K in the second step of the next turn. A player in check must remove the check in the first step of his turn. A player may never move his King into check, not even on the first step.

A player can castle in the first step. And the second step after that must be made either the K or the R.

En passant is permitted if when a P makes a doublestep in the first step. The opponent captures the P on his second step of the next pair.



(1+2)

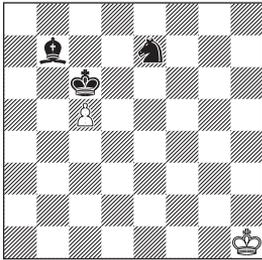
White plays 1.e4 and e5. We denote this two half-moves as 1.e4/e5.

Black can make en passant capture by 1...d5/dxe4 ep.

Even if White plays 1.e4/xf5, Black can play 1...d5/dxe4 ep.

A player can make a "nil" move if he can play switchback without capture.

Ex Tadashi Wakashima



H#1 (2+3)  
Double-Step Chess

1.Kc7/Kd8+ c6/cxb7#

Black cannot play 1. Kd7? in the first step because bK can be captured by c6/cxd7.

After 1...c6/cxb7+ (check comes from b8=Q/Qxd8), bK cannot move because if 2.Kd7? in the first step, then bK can be captured by b8=S/Sxd7. Black also cannot play 2.Sc8? in the first step because there is no second move by the S. Thus, bK is checkmated.

1.Kc7/Kc8+ c6/cxb7+ fails because 2.Kb8/Kxb7!